



MILLENNIUM PROJECT

GREEK NODE REPORT

**EPAMINONDAS CHRISTOPHILOPOULOS
STAVROS MANTZANAKIS**



MAIN ACHIEVEMENTS

- **Special Secretariat for Foresight : Prime Minister's Office (SOFI)**
- **Work for the Regional Gov. : Scenarios & Permanent Horizon Scanning mechanism**
- **INSPIRE 2023 : 2 art exhibitions at the MOMus-Contemporary Art Museum + COSMOS Cinema (Shanghai)**
- **Eye of Europe : Horizon Project**
- **ESIR : High Level Expert group n the economic and societal impact of research and innovation (ESIR)**
- **Futures thinking programs in MOMus museums**



INSPIRE 2023 ΕΝΤΑΣΗ ΤΕΝΣΙΟΝ

07.04 ΣΕΝΑΡΙΑ ΜΕΛΛΟΝΤΟΣ ΚΑΙ ΑΛΛΕΣ ΙΣΤΟΡΙΕΣ
-30.06 FUTURE SCENARIOS AND OTHER STORIES
2023 ΠΡΟΣΚΕΚΛΗΜΕΝΟΙ ΚΑΛΛΙΤΕΧΝΕΣ INVITED ARTISTS
ΜΙΧΑΗΛ ΚΑΡΙΚΗΣ MIKHAIL KARIKIS - ALBERT BARQUE-DURAN







A futures lab activity. Playing **Cadavre Exquis**, a famous surrealist game, for imagining futures.





Scenario Building

Year 2050

Discipline Culture Growth Transformation
Scenario name: *Yellow Field* (Private)

Main Drivers of change
1. *AI integration in all sectors*
2. *Global climate change adaptation*

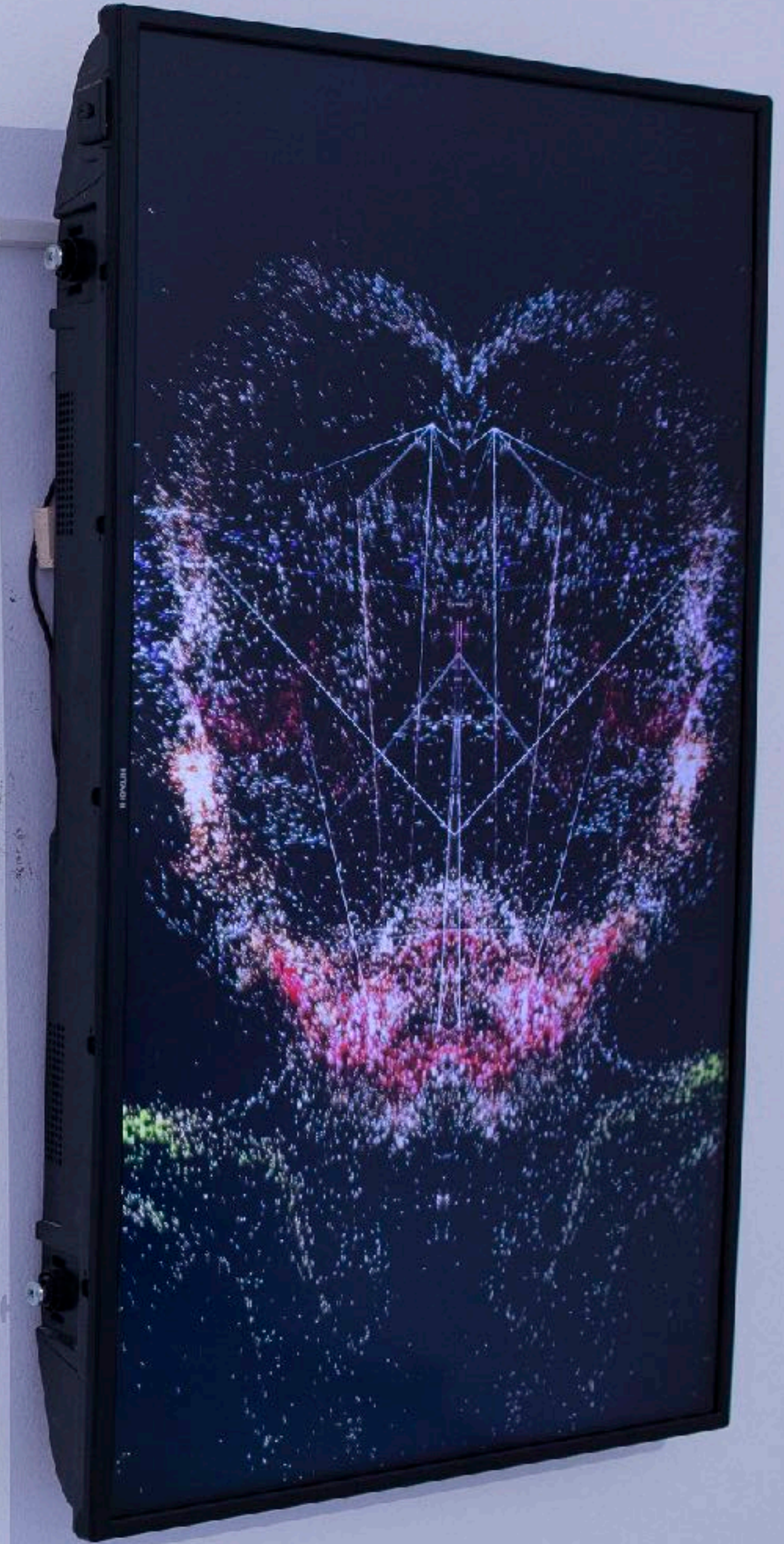
Business	Economy & Companies	Society & Lifestyle	Technology & Innovation	Legal	Environment
<i>AI-driven business models</i>	<i>Global economic shifts</i>	<i>Remote work trends</i>	<i>AI and automation</i>	<i>AI and data privacy laws</i>	<i>Climate change regulations</i>
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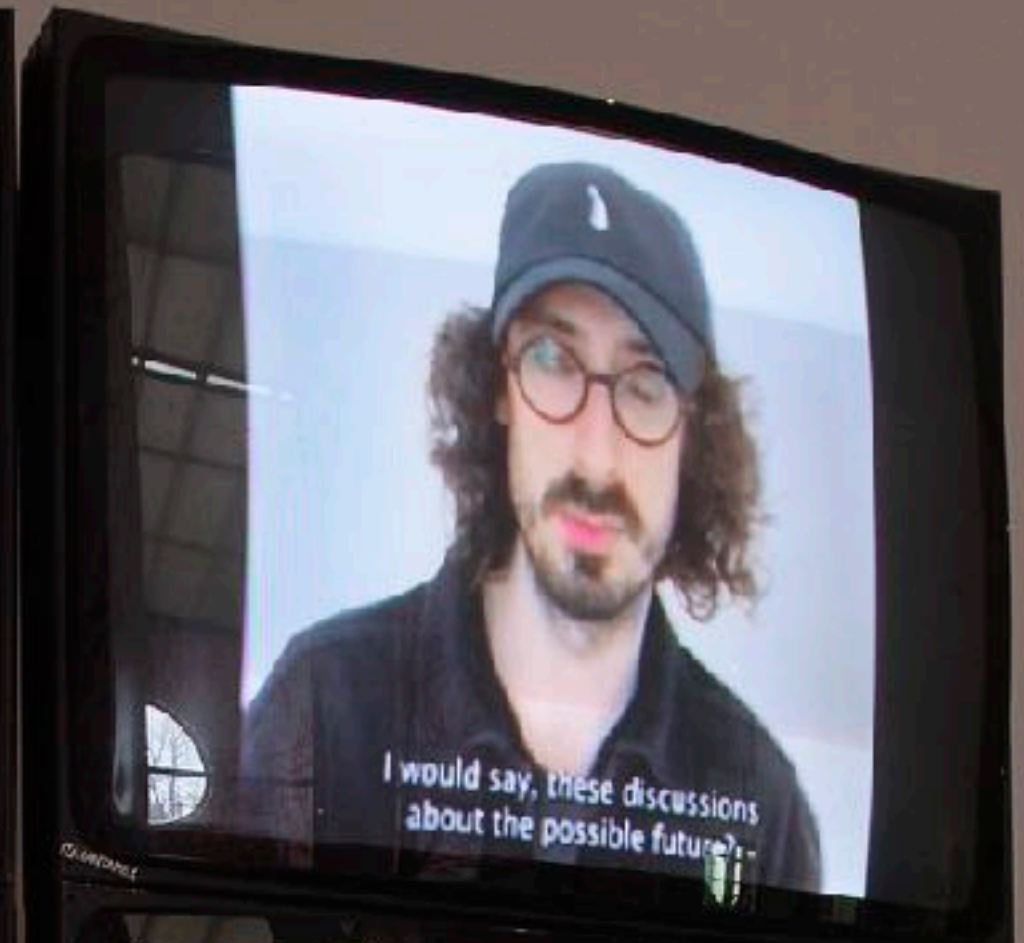


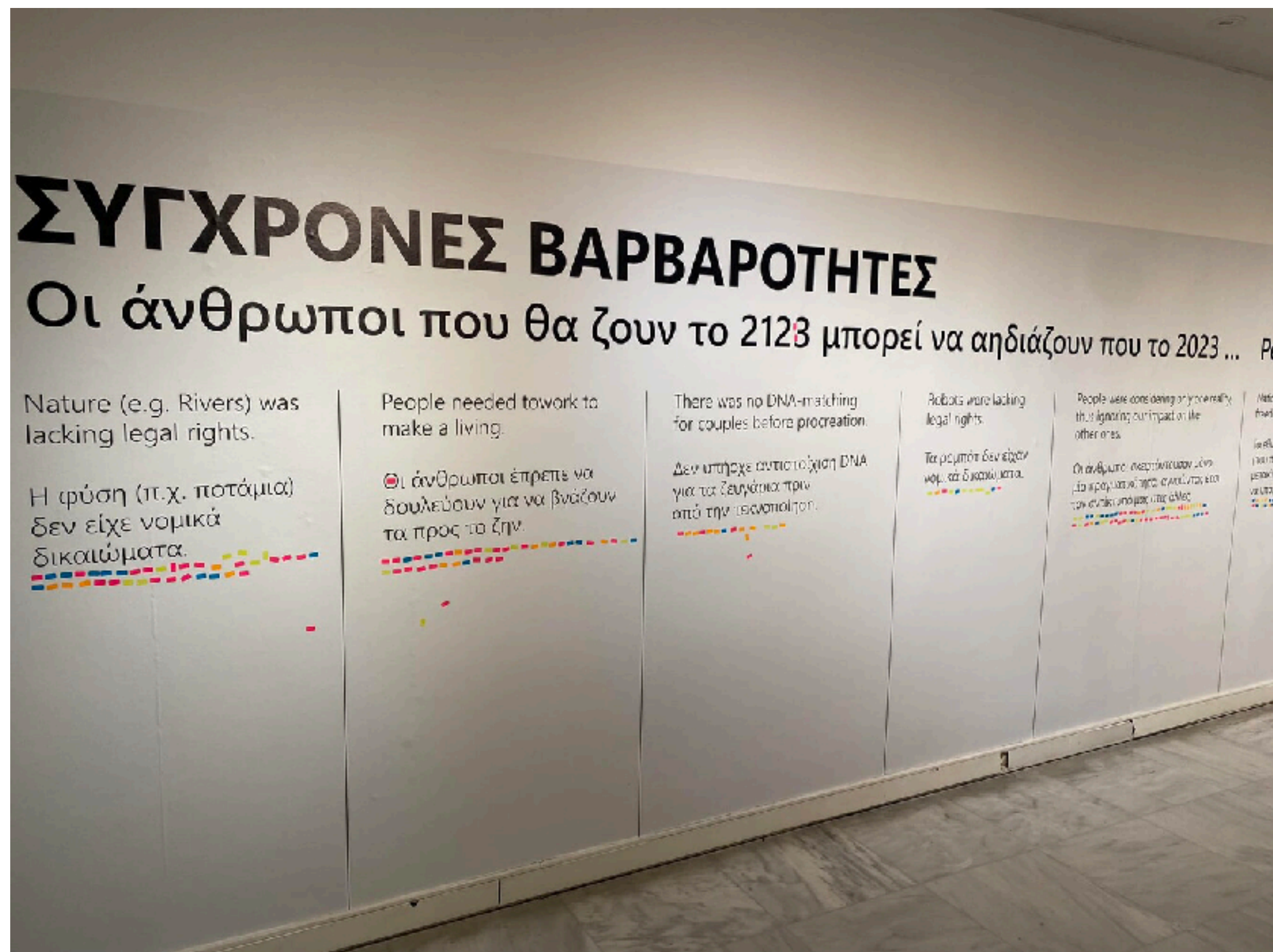
Enable the dialogue between art and "science" and lay the groundwork for artists to explore and envision different alternative futures.

- Using as a source of inspiration the 3 scenarios for 2050 composed by the Millennium Project, a full-day participatory workshop was designed where artists used foresight tools to explore different futures.
- So as part of the futures lab, the artists understood the way each one envisions the future differently, spotted megatrends/trends/weak signals/black swans, created alternative future scenarios, and
- Created their future selves by playing Cadavre Exquis, a famous surrealist game.
- Finally, the 42 artists navigated through the Millennium Project's scenarios for 2050 and put flesh to them in complete silence.









The barbarisms of 2023

- Visitors to the exhibition at **MOMus-Museum of Contemporary Art**, will be able to view the works created and also participate in a unique voting activity.
- If we look back, 100 years ago, many of the things our ancestors did, are now considered barbarisms and disgust us... slavery, racial discrimination, the absence of free education and health care, and the criminalized homosexuality.
- Well, **4CF The Futures Literacy Company** did a survey involving about 90 futurists and came up with a list of such barbarisms,
- and in MOMus we urge visitors to close their eyes, think of a better world 100 years from now, and vote for the behaviors of 2023 that might be considered barbarisms 100 years from now and disgust our descendants.

ΣΥΓΧΡΟΝΕΣ ΒΑΡΒΑΡΟΤΗΤΕΣ

Οι άνθρωποι που θα ζουν το 2123 μπορεί να αηδιάζουν που το 2023 ... Ρε

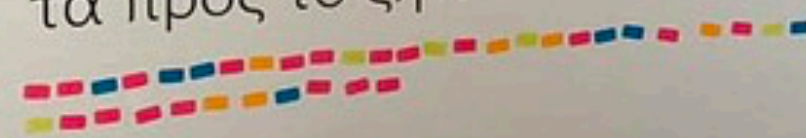
Nature (e.g. Rivers) was lacking legal rights.

Η φύση (π.χ. ποτάμια) δεν είχε νομικά δικαιώματα.



People needed to work to make a living.

Οι άνθρωποι έπρεπε να δουλεύουν για να βγάλουν τα προς το ζην.



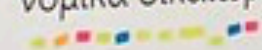
There was no DNA-matching for couples before procreation.

Δεν υπήρχε αντιστοίχιση DNA για τα ζευγάρια πριν από την τεκνοποίηση.



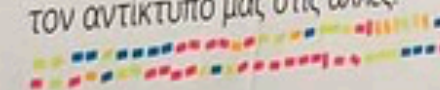
Robots were lacking legal rights.

Τα ρομπότ δεν είχαν νομικά δικαιώματα.



People were considering only one reality, thus ignoring our impact on the other ones.

Οι άνθρωποι σκεφτόντουσαν μόνο μία πραγματικότητα, αγνοώντας έτσι τον αντίκτυπό μας στις άλλες.



Natio
freedk

Τα εθν
(που π
μετακί
να υπάρ



(τριάντα ένα)

32

(τριάντα δύο)

33

(τριάντα τρία)

50+1
από τη
ματάκι

THE THREE AGES OF THE FUTURE





阿佐仓: 形构间
Arata Isozaki:
In formation

宇宙
Cinema
2023
11.09
2024
03.31
第十四届
上海双年展
上海
当代艺术
博物馆
Power Station
of Art
Cosmos
Shanghai
Biennale
电
影

上海
当代艺术
博物馆
Power
Station
of Art

上海当代艺术博物馆 POWER STATION OF ART

14th
Shanghai
Biennale





Research and innovation

[Home](#) > [Strategy on research and innovation](#) > [Support for policy making](#) > [Shaping EU research and innovation policy](#) > [ESIR](#)

Expert group on the economic and societal impact of research and innovation (ESIR)

What the ESIR expert group does, membership details, terms of reference and contact details

PAGE CONTENTS

[What is ESIR?](#)

[ESIR members and community](#)

[Contact](#)

What is ESIR?

ESIR is a high-level expert group that provides evidence-based policy advice to the Commission on how to develop a forward-looking and transformative research and innovation policy.

Its 16 experts will provide independent advice on how EU research and innovation policy can best support the transformation of our economy and society throughout the social, green and digital transitions.



EYE OF EUROPE

- An HORIZON Europe project
- Foresight activities focusing on the ERA
- Pilots, Mapping, Communication





Millennium Project Greek Node

Stavros Mantzanakis

Epaminondas Christophilopoulos,